



# INTRAMURAL 4x4 CO-REC BASKETBALL RULES

## 1- THE GAME

Contests will be the best of three games within a 50 minute time limit. All games are played to 11 points, counting field goals as 1 point and shots beyond the 3-point arc as 2 points. Only the third game must be won by two points. If time expires during play, the outcome will be decided by the following:

- If time expires during the third game, the first team with a two-point lead wins the contest.
- If time expires during the second game, the first team with a two-point lead wins the game. As a result, the contest will either result with one team winning the contest 2-0, or the contest resulting in a 1-1 tie.

Each game should be played by 2 women and 2 men. A game can be played with only 3 participants, however all three players may not be of the same gender.

Games are played with “winner’s outs” (the team scoring the basket retains possession of the ball, bringing it in from the top of the key).

## 2- STARTING TIME

**Game time is forfeit time.** Teams need at least three players to start the game. At no time may the three players on the court be the same gender. If a team does not have enough players at game time, or any other time throughout the game, they will forfeit.

## 3- GAME START

The game shall begin either by a coin toss or a “Do or Die” from the top of the key. The winner of the toss or “Do or Die” will take possession of the ball; the opposing team will take possession in the second game. If a third game is required, the team defeated in the second game will take possession in the third game.

## 4- PLAY REGULATIONS

### **Held Ball Rule:**

All held balls will be put into play behind the 3 point line with possession given to the team that did not start the game. Held ball possessions will alternate during each game.

### **Change of Possession:**

Players must return the ball by dribbling or passing across the foul line and outside the 3-point arc before a basket may be attempted. Once a cross, they do not have to pass before shooting. Any team failing to clear the ball before making a basket will not score the points but will re-start the possession at the check line.

### **Three Second Rule:**

The three-second rule will apply to all offensive players.

### **Time-Outs:**

Each team gets one, one minute time-out per game.

### **Substitutions:**

Substitutions may be made after a basket or during any dead ball.



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## 5- GAME ETIQUETTE

Games are self-officiated. Participants will call their own fouls. There will be a sport supervisor who can be referenced for disputes regarding rule interpretations, but they will **not make judgement calls**.

Participants are responsible for maintaining positive sportsmanship. The sports supervisor will eject or suspend any participant who displays unacceptable, unsafe, or inappropriate behavior. Such behavior includes, but is not limited to:

- Fighting
- Punching
- Kicking
- Spitting
- Excessive Fouling
- Irresponsible Calling of Fouls
- Using Profanity
- Verbal Abuse of Other Participants or Rec Sports Staff
- Other Behavior Deemed Inappropriate by the Sports Supervisor or other Rec Sports Staff

Irresponsible behavior will result in suspension and/or expulsion from the match at the Sports Supervisor's discretion. Such behavior may also result in suspension or expulsion from the Intramural Sports Program.