



INTRAMURAL SOFTBALL RULES

ABSOLUTELY NO JEWELRY IS ALLOWED TO BE WORN BY PARTICIPANTS!

1- THE GAME

Each game is scheduled for a maximum of seven innings with a one hour and twenty minute time limit. No inning may begin after ten minutes before the start of the next game. Extra innings will be played with international tie breaker rules. Each extra inning will start with one out and the last player out from the previous inning occupying second base. Home team will be determined by a pre-game coin toss. **Playoffs** - No coin toss will be given for playoff games. Before games begin, the higher seeded team will have the choice between being home or visitor.

2- STARTING TIME

GAME TIME IS FORFEIT TIME. Teams consist of a maximum of ten players. At least seven players must be ready to start at game time. Teams are encouraged to report to the field 15-20 minutes early to fill out rosters and game cards.

3- EQUIPMENT

Shoes must be worn at all times. Rubber molded cleats are legal, however, no spikes or screw-on cleats will be permitted. **** Only softball bats that are NOT on the ASA Non Approved Bat List will be allowed. For a complete list of the non approved bats, please visit the following website: www.asasoftball.com. It is the responsibility of the participant to prove that the bat is not on this list. For example, if the distinguishing features on the bat cannot be identified, the bat may not be allowed.****

4- SCORING

Umpires will keep score. Team captains will check score between innings. Any score discrepancy must be reported immediately.

5- PROTESTS

Any rule interpretation protests must be made to the Sport Supervisor **AT THE TIME OF THE INCIDENT. Only protests of misinterpretation of the rules and eligibility will be considered. Judgement calls are not protestable.**

6- PITCHING

Home plate will consist of the plate and a rectangular piece of rubber. A legal pitch that hits any part of the plate or rubber will be called a strike. A legal pitch shall be delivered to the batter with an underhand motion, below the hip, with an arc that carries the ball to a height above the batter's head. The maximum height on legal pitches is fourteen feet. Any pitch under the batter's head is a ball. **In this case the ball is live and may be hit and if the batter swings and misses, a strike will be called.**

7- BATTING

Order and Substitutions - A team may bat as many players as they wish, and if every player is in the batting order, they may substitute freely on defense. However, if a substitute whose name does not appear on the team's batting order replaces another player, the player who is being replaced may not return to the game. If players arrive late, they will be placed in the batting order following the batter who made the last out (New players must wait one full rotation through the batting order before batting.)

Throwing the Bat - Batters are subject to ejection from a game and an out charged to their team if they let the bat slip from their hands more than once or throw the bat intentionally. **Bunting** - Batters are immediately out if they bunt or chop the ball downward. The ball is dead and no runners may advance. **TWO FOULS AFTER TWO STRIKES IS AN OUT.**

Homeruns - No more than five home runs per team in any one inning will be allowed. Each homerun after this limit will be ruled an out.

8- BASERUNNING

A second bag will be placed next to first base in foul territory. For all plays at first base, the batter-runner will touch the outside bag. If the batter-runner touches any part of the inside base, s/he will be called out regardless of the outcome of the play. On base hits to the outfield, the batter-runner may touch the inside bag while rounding first base. There will also be a line (extension of first base line) that runners attempting to score must cross. Plays at home will be force plays and any runner trying to touch the actual home plate will automatically be ruled out. Runners may NEVER touch home plate

There is NO STEALING. There is NO LEADING-OFF. If an runner leaves his/her base prior to the batter making contact, he/she will be automatically out. **Sliding** - A baserunner can slide into a base only in Men's division I, Men's II, or Men's Open leagues; a runner may NOT slide into a base in a Co-Rec league, s/he is called out. Runners may dive or slide back to a base they have already reached when necessary (Mens & Co-Rec)

9- OVERTHROWS AND DEAD BALLS

When on any play that starts with a batted ball, the ball is thrown into dead ball territory at first, third, or home as described by the umpire prior to the game, the runner being played upon is awarded two bases from the point where the ball was released. All other runners shall be entitled to the same number of bases (2) as the runner on whom the play was made. On overthrows remaining in play (ask umpire prior to game on ground rules), the runners may advance at their own risk. If a ball strikes any permanent structure or rolls under a fence and has not been played upon, it shall be considered a dead ball and the baserunner will receive two bases as mentioned before.

10- INTERFERENCE

A runner who has been forced out must allow the fielder attempting to complete the double play a clear throw to the base. Failure to do so will result in the automatic completion of the double play.

11- COMMIT RULE

Any runner crossing the commit line two-thirds of the way between third base and home plate may not return to third and must go home. Upon the runner crossing the line, the play at home becomes an automatic force play. The catcher may also tag the runner and he/she shall be ruled out.

12- SUMMARY OF CO-REC RULES

At least 8 players must be ready by the scheduled starting time. There must be four women and four men making a total of eight. A legal team can consist of a minimum of four women and four men. Batting order - Teams must alternate men and women in the batting order. This applies even if there is an uneven number of one sex. Outfielders - Four players must stay in the outfield behind the painted Co-Rec arc. This applies to the three outfielders and the "rover" as well.