



INTRAMURAL 6X6 VOLLEYBALL RULES

All rules not covered in this supplement shall be governed by the USVBA Official rules.

1- THE GAME

GAME TIME IS FORFEIT TIME. Teams shall consist of six players, however, a minimum of four players are necessary to start at game time. If the minimum amount of players are not present at game time, the *entire match* will be forfeited.

1.1- Scoring

A team must win two out of three games, each to fifteen points, to win a match. A game is won when a team scores fifteen points **and** has a two point advantage. The first two games will be capped at 19 points. If a third game is necessary, it will consist of rally scoring to eleven points.

1.2- Time-outs

Each team is allowed two thirty-second time-outs per game.

1.3- Game Start

Prior to the start of the match, a meeting between the two team captains and the official will take place. Captains will play rock, paper, scissors to determine who gets first choice of options. The winner has three options: to serve, to receive, or to choose a side. The other manager then has the next choice. For example, if manager #1 chooses side, manager #2 can then choose to serve or receive.

1.4- Team Spokesperson

The designated captain is the only person who may address the official and is the spokesperson for the team.

1.5- Substitutions

Substitution of players can be made when the ball is dead or when recognized by the official.

1.6- Jewelry

No jewelry is allowed!! If a player has jewelry on during the game it is a sideout or a point for the other team.

2- THE SERVICE

A service is considered a fault when: the server is touching the service line when the ball is contacted; the served ball crosses under the net; the ball touches or crosses over the antenna; the ball touches a player on the server's team; or the ball lands outside the opponent's playing area. The server can serve anywhere on the back line. **It is legal for the ball to touch the net on a service.**

2.1- Change of Service

The team which receives the ball for service shall rotate one position clockwise before serving.

2.2- Screening

At the moment of service, no members of the serving team may have any part of their hand(s) above the height of the head or move their hands side to side for the purpose of screening the server.

3- DEAD BALL

A live ball becomes dead when: the ball touches an antenna or the net outside the antenna; the ball does not cross the net completely; the ball hits the floor; the ball contacts the ceiling or basketball hoop; a player commits a fault; or a served ball contacts the net.

4- CONTACT

Each team is allowed a maximum of three successive contacts of the ball in order to return the ball over the net onto the opponent's side. The ball may be hit with any part of the body.

4.1- Successive Contacts

Players may have successive contacts with the ball during a block and during a single attempt to make the first team hit of a hard driven ball coming from the opponents. Any other player committing successive contacts with the ball will be called for a double hit.

5- BLOCKING

Any player participating in a block shall have the right to make the next contact, such contact counts as the first of three hits allowed for the team.

5.1- Back Row Attacker

A back row player returning the ball to the opponent's side while in front of the attack line must contact the ball when at least part of the ball is below the level of the top of the net. This restriction does not apply if the player jumps clearly from behind the attack line and after contacting the ball, landing on or in front of that line.

6- CO-REC VOLLEYBALL RULES

The rules in general shall govern play for both males and females on the same team with the following exceptions:

- 1) The number of players on the court must follow the N+1 Intramural rule. At no time may there be two more women than men, or two more men than women on the court. Only one more member of a gender than the other is allowed on the court.
- 2) The serving order and positions on the court at service shall be an alternation of male and female or vice-versa.
- 3) When the ball is played more than once by a team, at least one of the contacts must be made by a female player. There is no requirement for a male player to contact the ball.
- 4) When only one male player is in the front row at service, one male back row player may be forward of the attack line for the purpose of blocking only.
- 5) The height of the net for Co-Rec play shall be 7' 11 5/8", which is the official men's height. The height for Women's play shall be 7' 4 1/8".